PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE 375.00 BASIC FEE 750.00 OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) (Column 2) (Column 3) SMALL ENTITY OR SMALL ENTITY **CLAIMS** HIGHEST Þ REMAINING ADDI-NUMBER ADDI-PRESENT AMENDMENT PREVIOUSLY **AFTER** RATE TIONAL RATE **EXTRA** TIONAL AMENDM<u>en</u>t PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X84 =OR +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST $\boldsymbol{\omega}$ REMAINING ADDI-NUMBER ADDI-PRESENT AMENDMENT **AFTER** PREVIOUSLY RATE TIONAL **EXTRA** RATE TIONAL AMENOMENT PAID FOR **FEE** FEE Total Minus ** X\$ 9= X\$18= OR Independent Minus *** X42 =X84= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER ADDI-ADDI-PRESENT AMENDMENT AFTER PREVIOUSLY **EXTRA** RATE TIONAL RATE TIONAL AMENDMENT PAID FOR FEE **FEE** Total Minus 44 X\$ 9= X\$18= OR Independent Minus *** X42 =FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X84= OR +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL TOTAL OR ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." ADDIT. FEE ADDIT, FEE The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number